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# COSMO in Single Precision

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## Overview

- ▶ Single precision (SP) implementation of COSMO  
→Single switch to set precision: `-DSINGLEPRECISION`
- ▶ Single vs. double precision (DP):  
How precise are floats represented?  
→Trade-off: precision vs. resources
- ▶ Benefits: less resources, reduced runtime (60%)
- ▶ Previous work:
  - ▶ K. Riedinger (BSc 2011): Fast wave solver runs in SP
  - ▶ J. Despraz (Intern 2012): Physics run in SP with some changes (except for radiation); SP prototype of COSMO



## Floating-point numbers

- ▶ Stored in binary form:  $273.15 = 0100001110001000\dots$
- ▶ Characterized by 3 properties:
  - ▶ Sign: plus/minus
  - ▶ Exponent: order of magnitude
  - ▶ Mantissa: significant digits

	max	min	digits	precision
single	$10^{38}$	$10^{-38}$	7.2	$10^{-7}$
double	$10^{308}$	$10^{-308}$	16.0	$10^{-16}$

- ▶ Fortran: SP if not declared otherwise (compiler dependent)



## COSMO: Present situation

- ▶ Runs principally in double precision
- ▶ Style guide: declare all Reals as 'ireals' (i.e. double)
  - `REAL(KIND=ireals) :: x`
  - `x = 0.5_ireals * y`
  - `var_r = REAL(var_i,ireals)`
- ▶ Problem: many `_ireals` missing → many SP Reals
  - Additional +60% `_ireals` in 72/131 files
- ▶ Undeclared Reals introduce physically random noise
  - Relative magnitude 1E-7



## Steps towards single precision

1. Add all missing ireals declarations
  - Changes results of all runs (inevitably)
  - Only changes having significant effects in DP
2. Various local changes
  - ▶ Add epsilons to some divisions to prevent division by zero  
→e.g.  $x = y / \text{MAX}(z, \text{repsilon})$
  - ▶ Adapt some epsilons  
→e.g. `zeps1c = MAX(1.0E-8_ireals, rprecision)`
  - ▶ Optimize some formulas  
→e.g.  $a^{**4}/b^{**3} \rightarrow a*(a/b)^{**3}$
3. Mixed precision implementation of radiation
  - Some routines don't work in SP (`inv_th/so`, `coe_th/so`)
  - Major part of radiation always runs in DP



## Sensitivity experiments

- ▶ Validation of code changes (COSMO-4.26)
- ▶ Setup of COSMO-7 for +72h lead time
- ▶ Main code versions:
  - ▶ Original version 4.26 (OR)
  - ▶ Modified code in double precision (DP)
  - ▶ Modified code in single precision (SP)
- ▶ Two sets of experiments:
  - ▶ Perturbation →validate DP
  - ▶ Single precision →validate SP

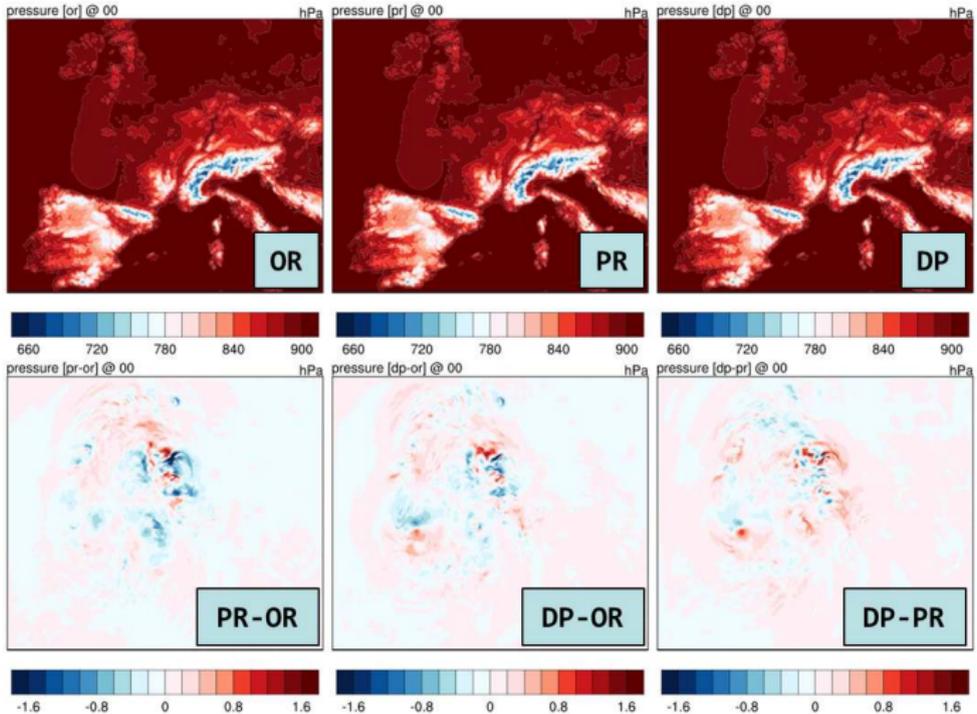


## Perturbation experiments: Overview

- ▶ Aim:
  - ▶ Validate new code in DP
- ▶ Hypothesis:
  - ▶ Differences DP-OR only due to additional ireals
  - ▶ Missing ireals equivalent to random perturbations
- ▶ Method:
  - ▶ Create code with random perturbations (PR)
    - Relative magnitude  $1E - 7$
    - Added to all fields every time step
  - ▶ Compare 72h runs of OR, PR, and DP



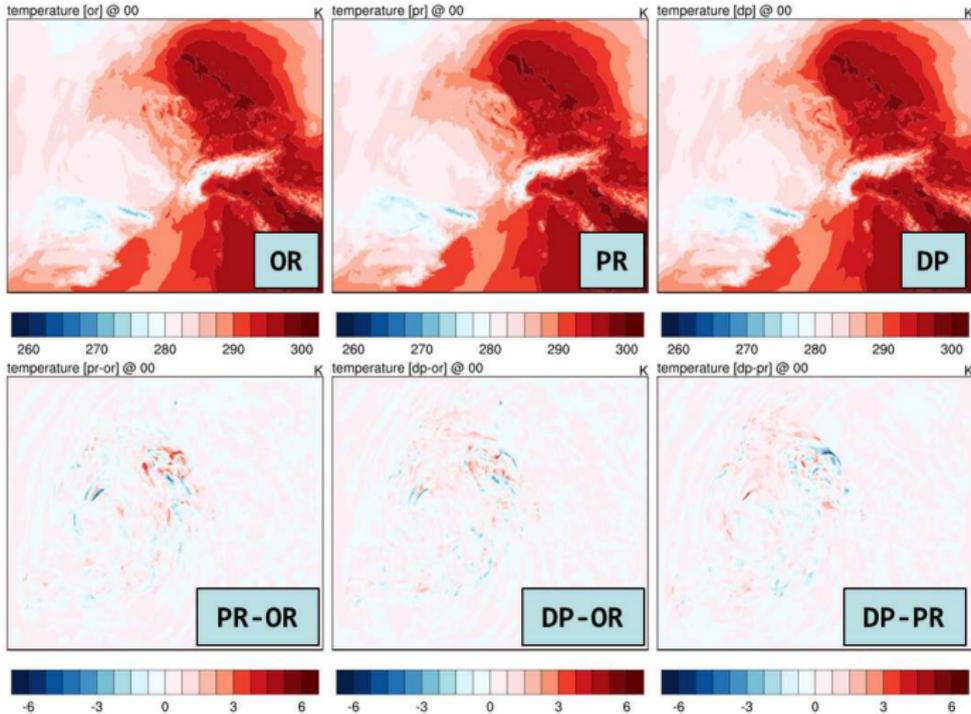
# Perturbations experiments: P @ 72h



$\pm 1.6hPa$



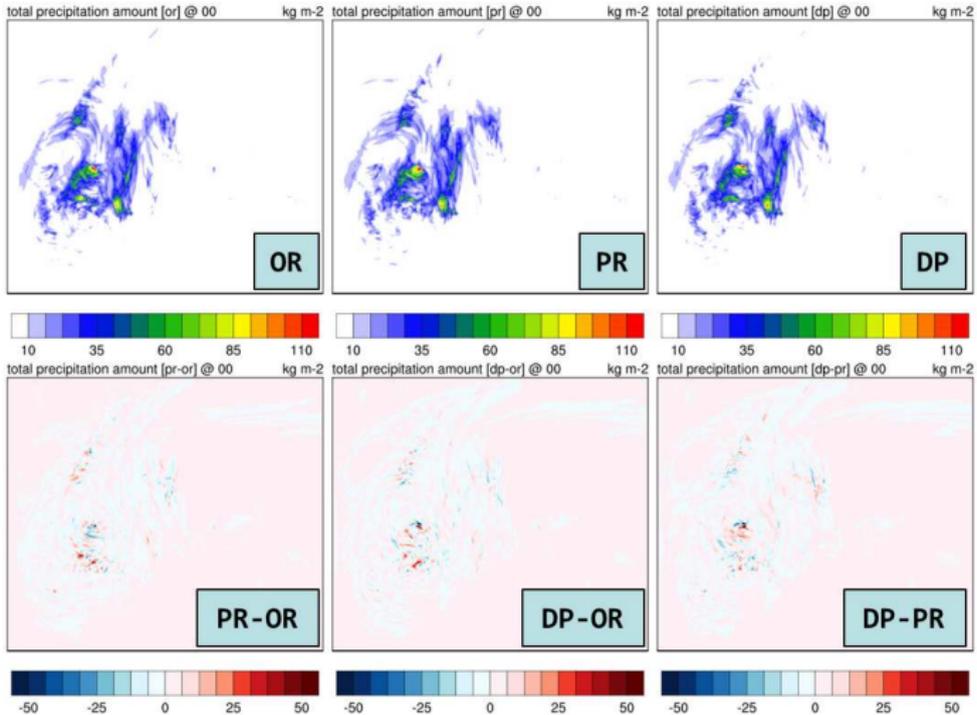
# Perturbations experiments: T @ 72h



$\pm 6.0K$



# Perturbations experiments: Prc @ 72h



$\pm 50.0 \text{ kg m}^{-2}$

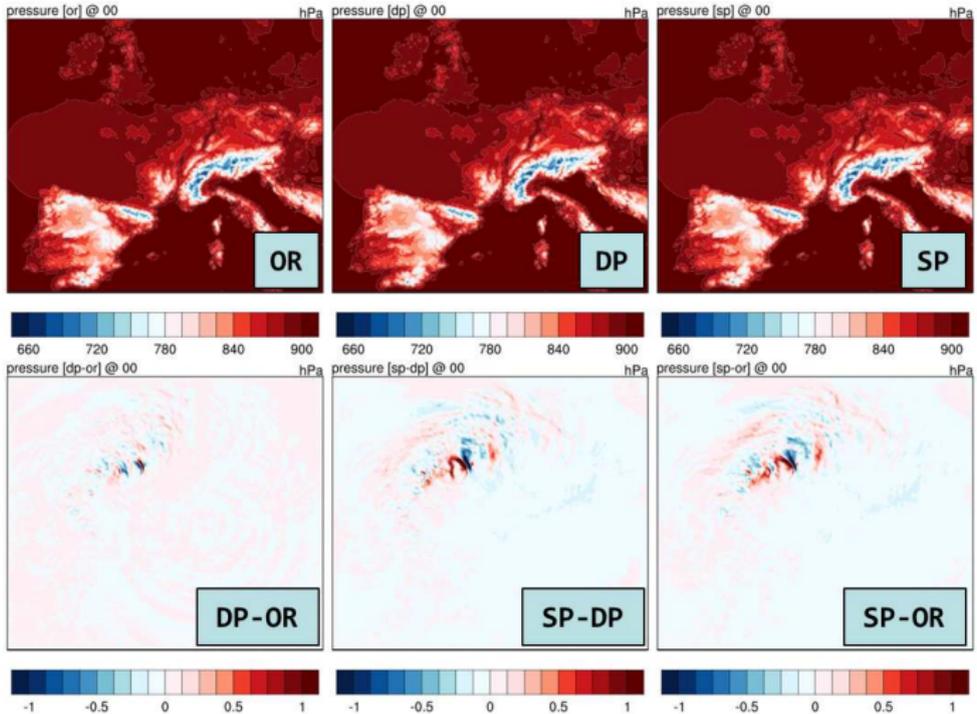


## Single precision experiments: Overview

- ▶ Aim:
  - ▶ Validate new code in SP
- ▶ Method:
  - ▶ Compare 72h runs of OR, DP, and SP



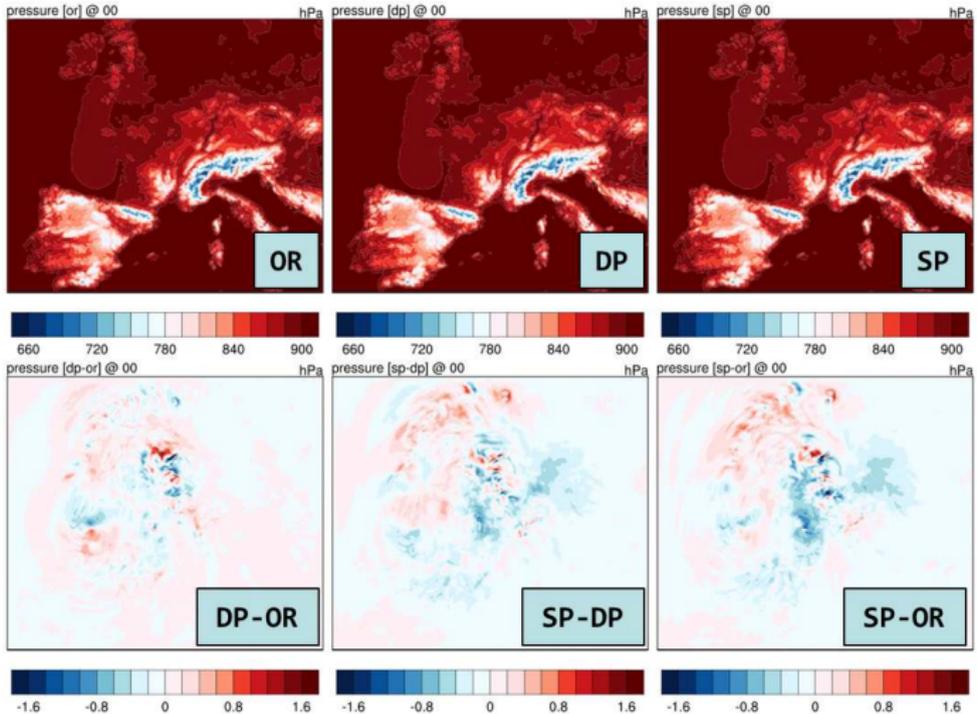
# Single precision experiments: P @ 12h



$\pm 1.0hPa$



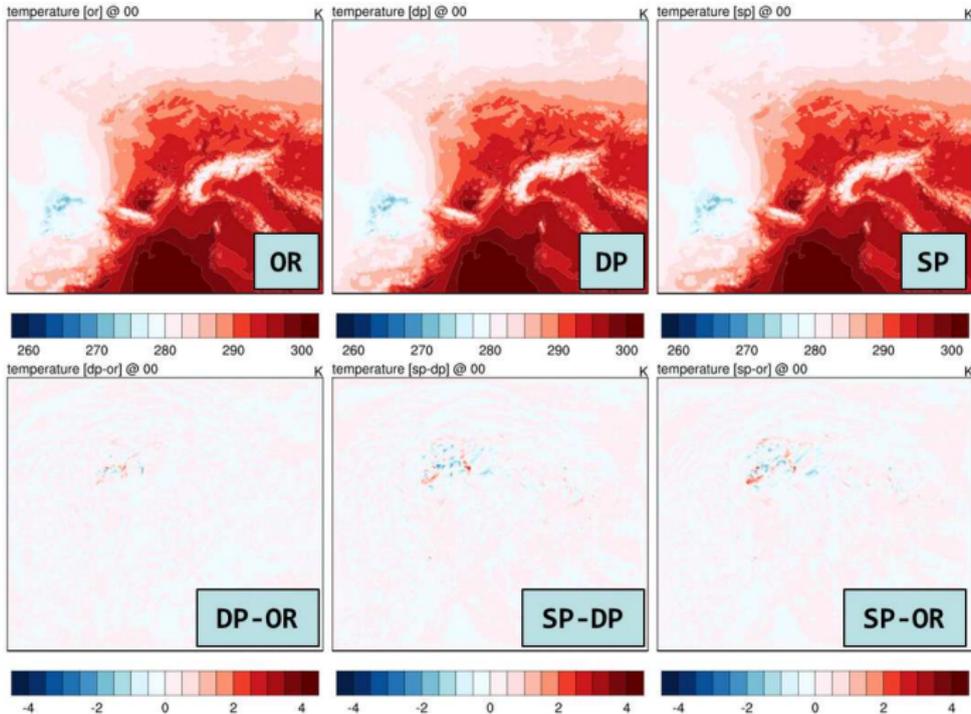
# Single precision experiments: P @ 72h



$\pm 1.6hPa$



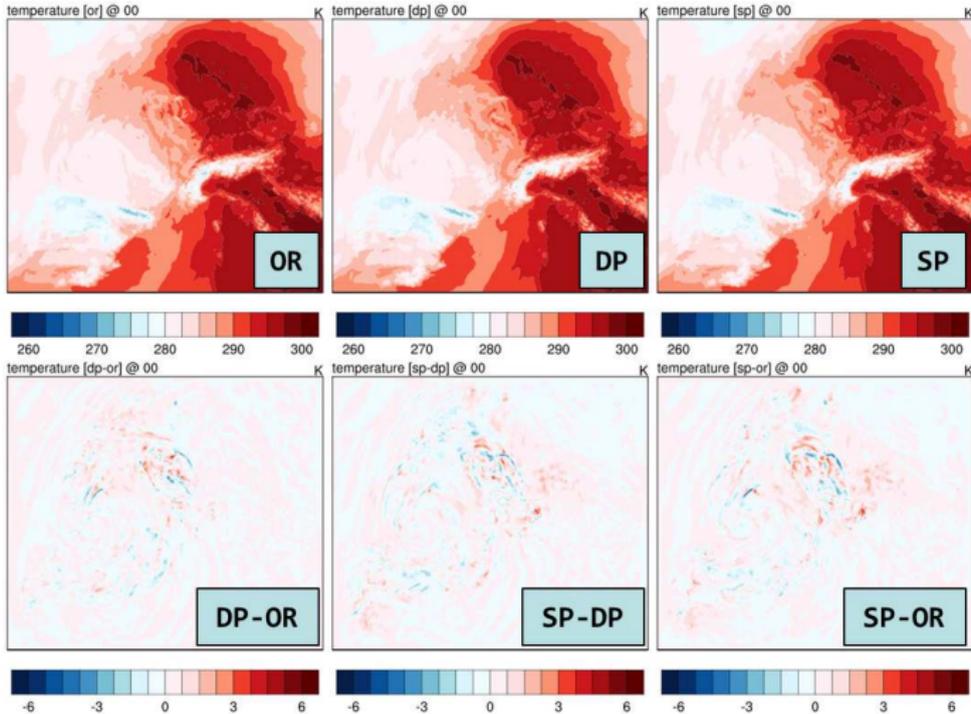
# Single precision experiments: T @ 12h



$\pm 4.0K$



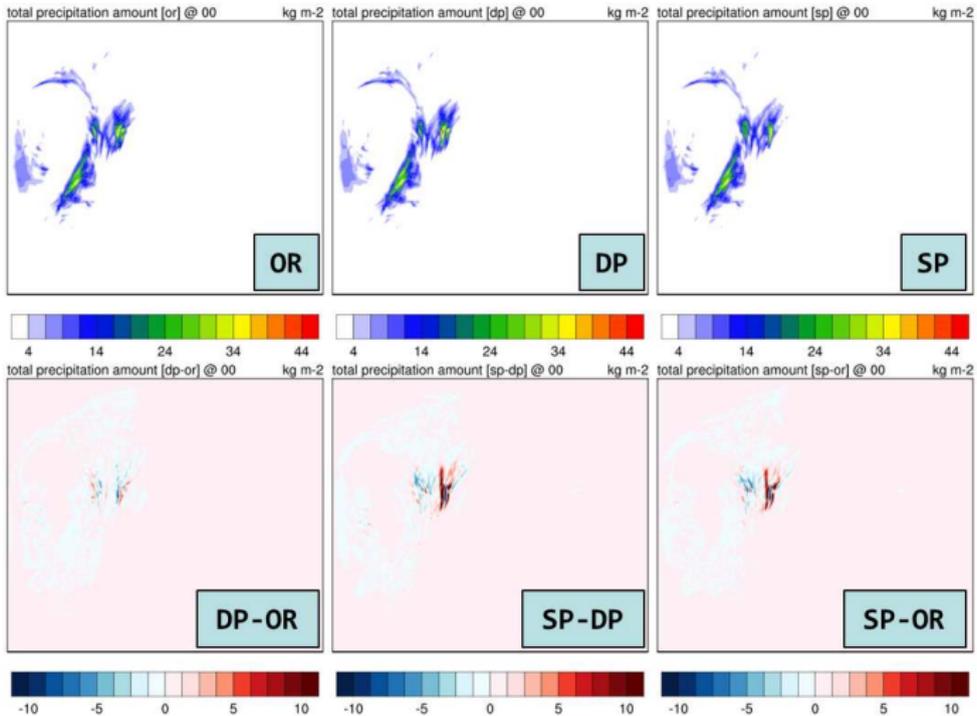
# Single precision experiments: T @ 72h



$\pm 6.0K$



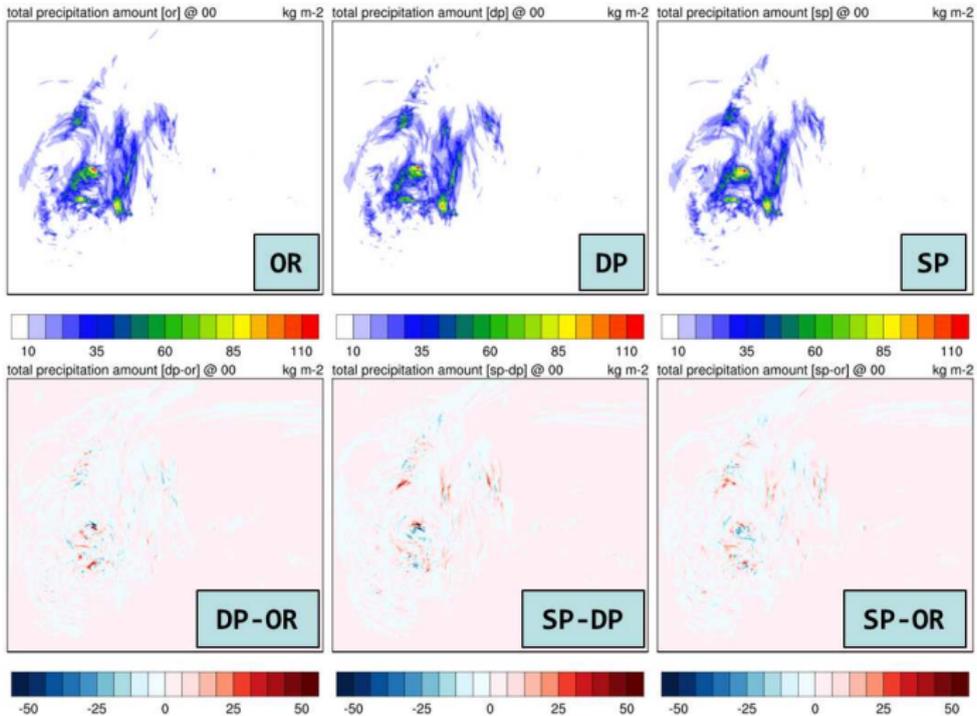
# Single precision experiments: Prc @ 12h



$\pm 10.0 \text{ kg m}^{-2}$



# Single precision experiments: Prc @ 72h



$\pm 50.0 \text{ kg m}^{-2}$



## Sensitivity experiments: Results

- ▶ Perturbation:
  - ▶ Deviations DP-OR and PR-OR comparable
- ▶ Single precision:
  - ▶ After 12h deviations SP-OR clearly larger than DP-OR
  - ▶ After 72h deviations SP-OR comparable to DP-OR
- ▶ Conclusions:
  - ▶ DP: should be able to fully replace OR
  - ▶ SP: should be good enough for many applications
- ▶ Code ready for validation against observations



## Verification: Overview

- ▶ Comparison to observations (ground stations and sounding)
  - ▶ Setup: COSMO-2, lead up to +120h (soundings: +72h)
  - ▶ One summer and one winter month
  - ▶ Result: same skill as OR (both in DP and SP)
  - ▶ Caution: large deviations might not show up in verification
    - ▶ Thunderstorms in summer (both DP-OR and SP-OR)
    - ▶ Snow-bug: huge anomalies only seen as small deviations
- Look at plots at the slightest suspicion



## Verification: Timings

- ▶ Mean relative runtime of verification runs:

100.0%	OR	Original code (reference)
102.0%	DP	Modified code in double precision
60.2%	SP	Modified code in single precision
56.2%	SPi	SP without <code>-Kieee</code>
55.9%	SPf	SP with <code>-Mfprelaxed</code>

- ▶ DP slightly slower than OR (mainly radiation)
- ▶ SP drastically faster: runtime reduced to 60%  
→even faster with aggressive optimization



## Summary and Outlook

- ▶ Successfully implemented precision switch in COSMO-4.26
- ▶ Only major part not running in SP is radiation  
→ Must partly run in DP (mixed precision implementation)
- ▶ Verification: same skill as original code in both DP and SP
- ▶ Runtime reduced to 60% in SP (COSMO-2 setup)
- ▶ Next steps:
  - ▶ COSMO-5.0 in single precision
  - ▶ Bring changes back into official COSMO version
  - ▶ Test SP implementation on GPU → timings



Q&A



## Precision in Fortran

- ▶ Undeclared floats introduce random noise ( $10^{-7}$  rel. to 1)
- ▶ COSMO: `_ireals`; soon: `_wp` (working precision)

```
1 PROGRAM sample
2 IMPLICIT NONE
3 INTEGER,PARAMETER :: sp = 4 ! single precision
4 INTEGER,PARAMETER :: dp = 8 ! double precision
5 REAL(KIND=sp)      :: single_sp
6 REAL(KIND=dp)      :: double_dp, double_sp, double_no
7
8 double_dp = 1.1_dp ! correctly declared as double
9 single_sp = 1.1_sp ! correctly declared as single
10 double_sp = 1.1_sp ! wrongly declared as single
11 double_no = 1.1    ! missing declaration
12
13 print*, 'double_dp',double_dp          ! => double_dp  1.1000000000000001
14 print*, 'single_sp',single_sp          ! => single_sp  1.1000000
15 print*, 'double_sp',double_sp         ! => double_sp  1.1000000238418579
16 print*, 'double_no',double_no         ! => double_no  1.1000000238418579
17 END PROGRAM sample
```

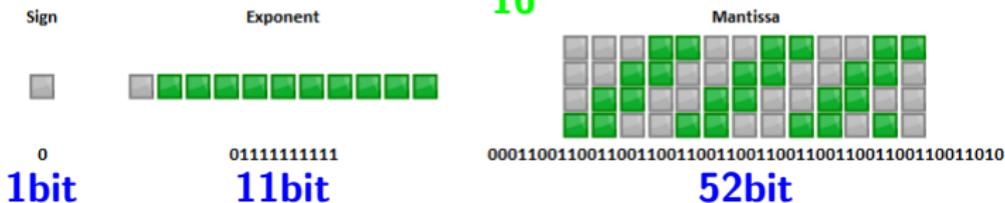


## Single vs. double precision

Double (IEEE754 Double precision 64-bit)

1.1\_double = 1.10000000000000008881784197001

16



Float (IEEE754 Single precision 32-bit)

1.1\_single = 1.10000002384185791015625

7

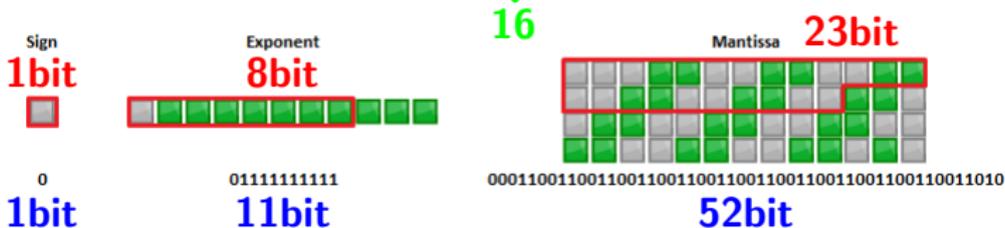




# Single vs. double precision

## Double (IEEE754 Double precision 64-bit)

1.1\_double = 1.10000000000000008881784197001



## Float (IEEE754 Single precision 32-bit)

1.1\_single = 1.10000002384185791015625

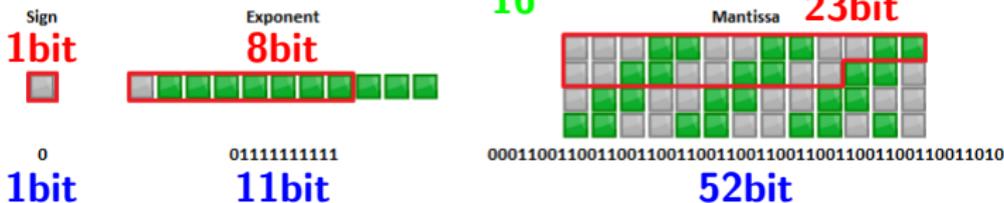




# Single vs. double precision

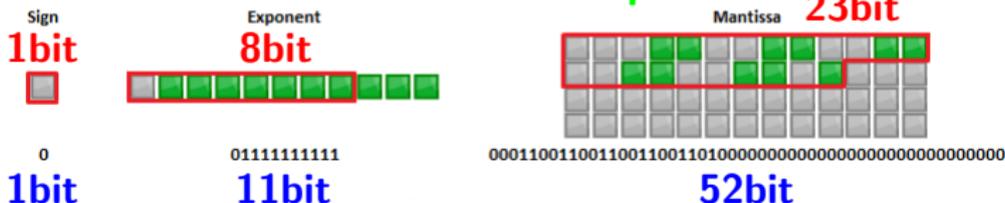
Double (IEEE754 Double precision 64-bit)

1.1\_double = 1.10000000000000008881784197001



Double (IEEE754 Double precision 64-bit)

REAL(1.1\_single,double) = 1.10000002384185791015625



source: [www.binaryconvert.com](http://www.binaryconvert.com)



## Ireals declarations: Summary

- ▶ Missing `_ireals` declarations added by script
- ▶ Overall +60% `_ireals` in 72/131 files
- ▶ Majority spread over 2/3 of `src`-files

	nf	nf*	nold	del	del%	del%*
src_*	60	43	6276	4299	68.5	81.9
data_*	27	4	791	1141	144.3	967.0
rest	44	25	3026	682	22.5	26.6
total	133	72	10093	6122	60.7	76.2

nf	total number of files	del	number of <code>_ireals</code> added (delta)
nf*	number of changed files	del%	relative delta (all files)
nold	initial number of <code>_ireals</code>	del%	relative delta (only changed files)

→ working precision

→ double precision

lmorg

→ subroutine arguments

- -> module include

